

# BRITISH GO JOURNAL

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An item from Dr. Geoffrey Gray's collection of netsuke

(See article by John Pindar, page 6)

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## EDITORIAL

For the first time in several years the Journal failed to meet the scheduled printing date for this issue. At the copy date, only 4 or 5 pages of material were available to the editor and it was decided to hold the issue until at least 16 pages could be published. True to form, within two weeks of making this decision a flood of games and articles arrived, giving once more a float of material and allowing a 20-page issue.

A combination of factors seems to have caused the famine, and a number of games sent in recently were out to dan players for comment (which holds good for the future) but it does show the importance of keeping the material flowing in.

On Saturday, 19th June, a meeting took place between members of the B.G.A. committee and the four Bristol Editors to discuss various aspects of the Journal, including future development. From the meeting a recommendation was made that the Editors prepare an article for the Journal entitled 'Notes to Contributors' giving guide lines on the type of articles and games we publish and the form in which it can be presented.

This we shall do in the near future, but don't wait, send in right away anything you think might be of interest, particularly games, which can be sent to dan players for comment if you wish.

Once again we thank the regular contributors to the Journal whose contributions form the backbone of each issue.

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Copy date for next issue: 29th September, 1976  
Editor: A.H.Smith

### EX-PRESIDENTIAL RUMINATIONS by Francis Roads

An ex-President can say things that would be inappropriate from an incumbent. I believe that the BGA possesses two great assets; exceptionally efficient administration and a highly democratic system of government.

Of course I am as well aware as most of the administrative imperfections that still exist, but before you all rush in with your lists of complaints, may I remind you that the BGA is administered by amateurs (I use the word in its favourable sense) who freely give up precious Go playing time to run our Association for us. Can you think of any similar organisation that is run so efficiently with no professional secretarial or administrative help?

And let us remember that these self-sacrificing amateur administrators help to keep our subscriptions as low as they are, barely covering as they do the cost of producing the Journal. The other services are financed by the sale of books and equipment, another voluntary unpaid activity. Should lack of suitable volunteers ever force the BGA to need to use professional secretarial services, our subscriptions, or the price of books, may well rocket.

I know that there are many people not concerned with the central BGA administration who are also making most valuable contributions to Go organisation, such as the efficient club

secretary struggling to keep up interest and attendance, or the strong player in a weak club giving nine stone handicap after nine stone handicap to beginners. But if anyone, feeling perhaps that he has received more from the Association than he has given to it, is stirred to offer a little help, there are plenty of jobs going. A place can be found on one of the BGA sub-committees for almost any efficient and reliable individual. For those who prefer not to be committed to regular meetings, there are other jobs waiting to be done, such as the organisation of tournaments, leagues, etc. It is not necessary to be a strong player to do any of these jobs.

Quality of administration depends ultimately on the personal qualities of the administrators, so let us hope that there will be a constant supply of enthusiasts coming forward.

I don't think it would be possible for members of such a large and widespread organisation as ours to have much more control over its running. We have a good constitution (shortly to be improved) which embodies the well-proven British system of representative democracy, but more important still our membership takes a keen interest in the running of the Association, and thereby makes the democratic process work. I know of national organisations that have serious trouble in obtaining a quorum for their AGM -- of others where nobody ever thinks of tabling a resolution. Fortunately the BGA's democracy shows no signs of withering through apathy at present.

After my five years in the chairman's seat I would like to offer the following suggestions for making the job of the new President and his committee as easy as possible. If you have a suggestion or complaint, don't sit on it, but communicate it to the committee at once in writing. Remember that committee members make it their business to be aware of factors and circumstances affecting the BGA of which you may be unaware, but should you feel that the committee is really doing something wrong, frame a suitable resolution for the AGM, and have it placed on the agenda in good time. Please use the Extraordinary General Meeting only as a very last resort. The postal voting system involved, though very fair to outlying members, is cumbersome and expensive to organise.

Chairing the AGM is the President's most difficult task. You can make it easier when speaking by exercising the utmost self-discipline in avoiding irrelevance and repetition, and in searching your conscience to ensure that your contribution is really useful, and not merely an opportunity to enjoy addressing a captive audience. Please do not try to bring up under A.O.B. matters of importance which ought to have been placed on the agenda. It is difficult enough for the chairman to budget the available time without finding that important topics of discussion have to be fitted into the last ten minutes, and in any case members have the right to know in advance what topics are going to be discussed.

It is we members who choose our officers and committee, so let us give them the support that they deserve.

### GO REVIEW by John Pindar

Until recently, one of the main problems of "Go Review" was how to get regular copies, but this has now been solved with the aid of Stuart Dowsey. The current annual subscription rates for four issues is £5.00 collected from the Go Centre, and £5.60 posted. Orders should be sent to Stuart at the London Go Centre, 18 Lambolle Place, London NW3 4RG.



Comments by Matthew Macfadyen

White: Matthew Macfadyen, 3 dan (Reading)

Black: Cass Muller, 3 dan (Holland)

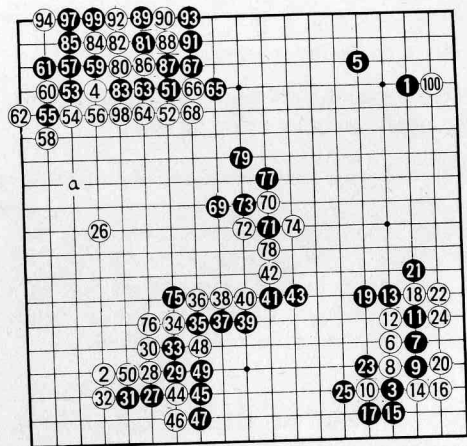


Fig.1 (1 - 100) 95 at 89, 96 at 81

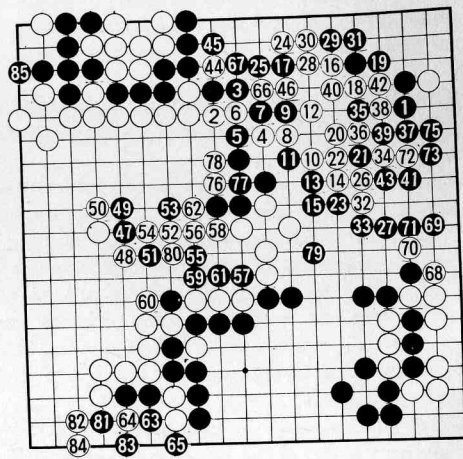


Fig.2 (101 - 185) 74 at 21

Black 27, 33 At least one of these plays is a mistake. The sequence to 43 is almost inevitable and Black has too little territory to compensate for White's wall. 27 should probably be at 28.

White 50 Unnecessary - Black's push and cut here is adequately defended by the presence of 44 and 46. 163 is left as a large yose.

Black 51 Maybe better at 64? Anyway 52 is very good for White.

Black 53 This was the last chance to go for a deep invasion of White's moyo. I decided to build some territory of my own instead.

White 60 Seems a bit slow but now White's wall is exceedingly solid.

70 - 79 White's ponnuki is not nearly as valuable as the Black stones here which provide a solid base for reducing the huge White territory as well as laying claim to a large corner.

81 I had overlooked 5 and 9 in Diagram 1, where White can only kill the corner by playing 8 at 11 for a two step ko.

White 94 Why not 97 for a ko?

White 98 ? A play underneath B61 will lead to seki in the corner

8 connects

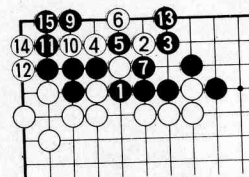


Diagram 1

White 100 If White intends to invade at 102, 104, etc. this stone will almost certainly die in gote. The only way to make it look reasonable is the joseki of Diagram 2, after which White can continue with x or y, leaving z as aji for later.

Black 117 Covers some of Black's weaknesses while keeping up the pressure on the White group.

Black 125 Still trying to patch up weaknesses, but White retains some aji on this side.

White 140 Seems to give up the offer of a ko for life but .....

White 144 White has a tesuji up his sleeve. Black must now give up two stones but he has enough enough territory on the right side to keep the game close.

Moves 147 - 162 Black's order of plays is wrong here. It is not clear what was the ideal sequence, but the three White stones are inadequate compensation for White's gains in the centre.

Black 163, Black takes more than his share of the 179, 181, large yose but White's lead is too large. 185 White won by 7 points.

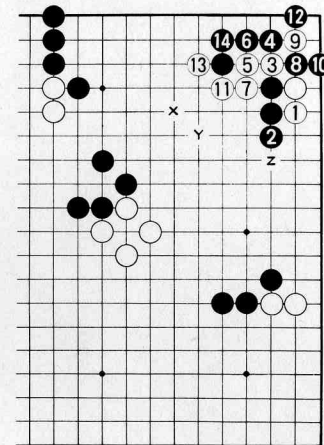


Diagram 2

It is a well known fact that the san ren sei formation (White 1, 3 and 26) should not normally be used to make territory, but rather as a base for fighting. This game is an example of what happens when it is turned into territory, and shows just how much territory is needed to make it worthwhile. There were a number of stages at which Black might have tried to invade, and the reader may care to speculate as to how the game would have continued if, for example, Black 51 had been at a in Fig.1 (the point I would have chosen as White in a handicap game).

REPORT ON THE CANDIDATES' TOURNAMENT 1976 by Alison Cross

4th - 7th June at the London Go Centre

The Candidates' Tournament was created to select four players for the Challengers' League, the winner of which plays the current British Champion. This is the first year the tournament has been held and it was reasonably successful. Twenty-two people were invited and fourteen actually played, their strengths ranging from 1 kyu to 3 dan. Anyone of 2-dan and above was eligible, as were some 1 dans and 1 kyus qualifying from specified tournaments.

It was an eight round Swiss held over four days with two games a day and 1½ hours per person for each game.

The four people who qualify for the Challengers' League are Ron Moss, 2 dan, Brian Castle-dine, 2 dan, Jim Bates, 3 dan, and David Mitchell, 2 dan. (Ron Moss has been promoted to 3 dan on the strength of his tournament results - he had already qualified for a place in the Challengers' League by the sixth round, regardless of whether he won or lost his last two games!)

Continued on page 8



Plate 1

Dr. Geoffrey Gray's return to the Colonies later this year is a triple loss for British Go. Not only will we lose his enjoyable company, his vast library of books and magazines, which deserves an entire article on its own, but also his fascinating collection of Japanese works of art featuring the game of Go.

The Japanese are well known for their decoration of everyday articles. Until the recent adoption of western dress, they used to carry tobacco pouches, pipe cases, medicine boxes and such like hanging from the sash of their pocketless kimonos. These were secured by means of a toggle known as a netsuke, (pronounced "netské" the 'u' being very weak) which were frequently carved as animals, plants, or figures.

Among Geoffrey's collection of netsuke is one made of ivory depicting Fukurokuju with two boys. (Plate 1). Fukurokuju is one of the Seven Gods of Good Luck, which are regarded with about the same religious fervour as Santa Claus is in the West. His tall bald head made him an easy target of fun for many carvers.

Whether the fierce, determined expressions on the faces of the players of Plate 2 are typical of a British Championship match is open to speculation. Perhaps Plate 3 (see front cover) is nearer the truth. ("An interesting fight developed during the middle game as Diamond grabbed his opponent by the hair and . . . .")



Plate 2

Essentially netsuke were made to be worn and as such could not include any intricate parts which might break off or snag on clothing. One way of getting round this was to carve, for example, a vegetable or fruit, which opened to reveal a more delicate carving inside. Plate 4 illustrates typical early nineteenth century examples carved by Seizan. Similarly, one of Geoffrey's ivory netsuke is of an orange with a small hole in it. Through the hole you can see two figures playing Go. It is made from a single piece of ivory and the internal scene was carved entirely through the hole. Skill indeed!

The number of lines on the boards is rarely nineteen and the fuseki is often "unusual" to say the least, but one thing is always accurate. Despite the fact that these carvings are only three or four centimetres long, stones are always firmly played with the first and second fingers.

But Geoffrey's collection is not restricted to netsuke. At the other end of the cord from the netsuke was usually an inro, which started out as a box for holding a man's seal and was later divided into two to carry the ink wadding as well. Soon the box had four, five, or even six compartments to carry medicines, herbs, and so on. Geoffrey has a beautiful gold lacquer four-case inro, finely decorated with a Go ban and stones.

A kozuka was the hilt of a small knife carried at the side of the scabbard of a Japanese sword. Geoffrey has one attractively decorated in gold with Go bowls and stones, and made from shibuichi, a peculiar Japanese alloy of copper and silver, pickled to a grey-black patina.



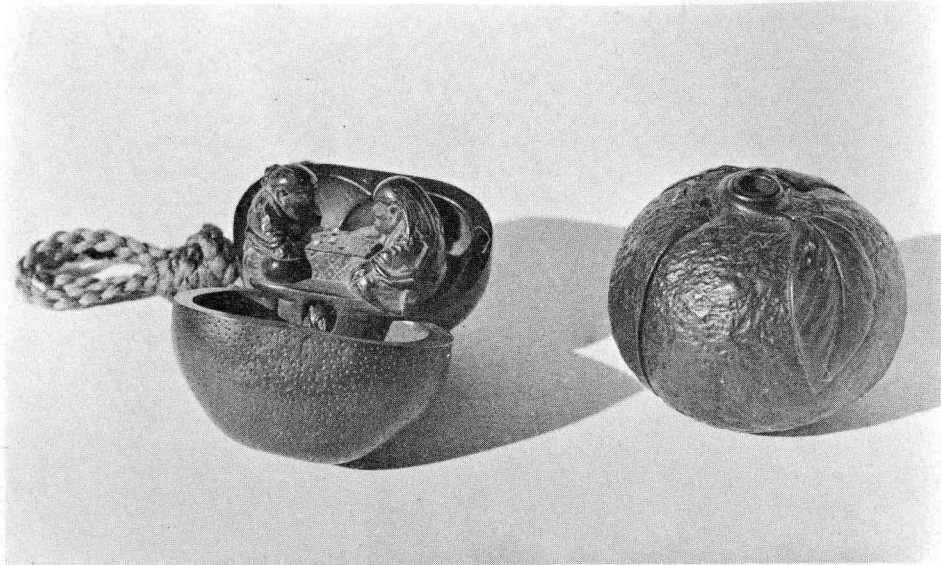


Plate 4

One of my favourite items of the collection is a print by Kuniyoshi, showing the tenth century folk hero Raiko being menaced by the Earth Spider. Unfortunately, his lieutenants are too absorbed in their game of Go to be aware of their master's predicament. A copy of this print, in the Victoria and Albert Museum, is illustrated in Juliet Piggott's "Japanese Mythology".

But for many the highlight of the whole collection is the pair of Meiji period lacquer bowls used for the front of Nagahara's "Strategic Concepts of Go". These will be especially missed when Geoffrey departs for the Antipodes. Although Geoffrey will be returning to Civilization most summers, students of Japanese art are warned that one of the most fascinating collections is about to be lost. Perhaps a fund should be created to save these treasures for the Nation!

#### REPORT ON THE CANDIDATES' TOURNAMENT - Continued from page 5

These four qualifiers join Paul Prescott, 4 dan, Tony Goddard, 4 dan, Stuart Dowsey, 3 dan, and Matthew MacFadyen, 3 dan, for the Challengers' League, an "all play all" held at the London Go Centre over the two weekends - 26th to 27th June and 3rd to 4th July.

The winner will play Jon Diamond for the British Championship in September. The game results of the Championship match will be given day by day over the ansafone (as the results of the Challengers' League).

#### BRITISH SUCCESS IN AMSTERDAM by Andrew Daly

A contingent of fifteen British Go players, strengthened by Nashiwa, 5 dan, a Japanese student who lives in London, returned from this year's Amsterdam Open Tournament with four prizes, and a number of other sound performances.

In the top division in which twenty-eight dan players competed, Nashiwa won the main prize beating, among others, Jurgen Mattern, 6 dan, the European Champion, and Sekino, 5 dan, also from Berlin, who was second. Third place went to Muller, 3 dan, of Holland. The other British dan players to do well were Andrew Daly of Reading, who won the 2 dan prize, Matthew Macfadyen, 3 dan, also of Reading, who defeated the Dutch Champion, Max Rebatten, 5 dan, and Brian Chandler, sho-dan, of London.

Twenty-four people played in the first kyu division, which was won by Tony Oxenham of London. John McLeod of London was next best of our six representatives. The other British prize winner was Gavin Grant, 6 kyu, who won his division with a perfect record after less than six months as a Go player.

The tournament was played in excellent conditions in a suburban sports hall in Amsterdam, leaving plenty of time for the extensive night life of the city. With the British bank holiday on the 31st May, the day after the tournament finished, many stayed on to spend an enjoyable day or more in Holland.

#### GOLDEN DRAGON TOURNAMENT by Paul Prescott

The 13th Golden Dragon Tournament took place from the 29th of April until the 3rd of May in Ljubljana, Slovenia, Yugoslavia. This is an international team tournament for teams of unspecified size, the best three players from each team counting towards the overall result. Ten British players, split into two teams, took part in the eight round event, and the eventual winners were London I: Jim Bates (6/8), Paul Prescott (6/8) and Geoffrey Gray (4/8).

The result was much less convincing than it might have been, and it was only in the last round that we caught up the two point gap dividing us from Radnički, a team from Serbia, to win on SOS. Third place went to Ljubljana, the first time they have failed to win since 1967.

The event straddled May day, a time for dancing in the streets, etc. and an interesting time to visit any east European country. The organizers of the tournament also arranged many other events of a social nature; including manifold visits to ethnic Yugoslav restaurants, and a whole-day tour to the famous caves at Postójna.

This congress became in effect the London Go Centre overseas tour, nine of the ten British participants travelling down in John Dowling's minibus. Despite being rammed by a German coach driver on the high seas (resulting in extensive loss of time in Ostend) and accusations of fraud in a Dutch chippy, we still got to Vienna in two days, where we played a friendly match against an Austrian team before continuing to Ljubljana. Unfortunately we gave away too many pints komi, and the result was not to our advantage.

Finally, thanks should be given to Alexander Urbainsky of Frankfurt, who twice managed to accommodate large numbers of Go players at extremely unusual hours.

Diagram 1 shows a common yose position, but one consistently misplayed by most British dan players.

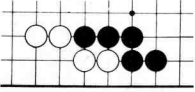


Diagram 1

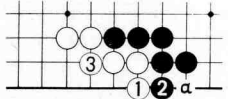


Diagram 2

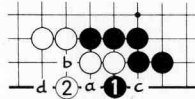


Diagram 3

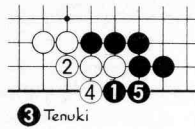


Diagram 4

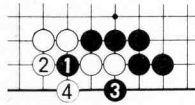


Diagram 5

Firstly - how much is it worth?

If White plays first he cannot improve on Diagram 2, since White 2, Black a, White 1, will be answered by Black 3, killing four stones.

If Black plays first as in Diagram 3, White cannot play 2 at a since he will be killed by Black 6. It is common to see White 2 instead, and the exchange of a and c will be left for the moment since neither side gains any territory by it.

Comparing these diagrams we see that the exchange is worth one point in sente for Black, and one in gote for White. Most players would be content to have got this far, but 1 and 2 in Diagram 3 are, in fact, both mistakes.

The sequence of Diagram 3 leaves Black with two ko threats, at b and d (the a - c exchange is a ko threat for both sides and should therefore be played before a ko is started). White can improve on this state of affairs by answering black 1 at b, as in Diagram 4.

He will now be able to exchange 4 for 5 at his leisure or, if Black plays 3 at 4, take an equally valuable point elsewhere. (If there is no such point then this exchange should have been played earlier in the game and Diagram 3 is correct.)

Black, however, can forestall White's good play at 2 in Diagram 4 by taking that point himself. The result is shown in Diagram 5, after which he retains one of the two ko threats of Diagram 3. This is the best sequence for both sides.

Next year's British Championship will be decided by a similar system of tournaments to that used this year. The 1976 Champion will play the winner of the 1977 Challengers' League, an eight-man all play all tournament. Four of these eight come from the top four places in the 1976 league, and the remaining four are the top four of the 1977 Candidates' Tournament. This latter is open to anyone of 2 dan or above who wishes to play (except, of course, those already in the Challengers' League) together with the qualifiers from various regional tournaments, viz:

- (i) 1976 Cambridge Tournament (middle weekend of the European Congress) One place
- (ii) 1976 Northern Open (Manchester) One place
- (iii) 1976 Wessex Tournament One place
- (iv) 1977 London Open Four places
- (v) 1977 British Congress (Leicester) Two places plus one reserve

In each of these tournaments players of 1 dan and 1 kyu will be treated equally in all respects, and will be the only people eligible for the above places. (Note that the BGA does not control kyu grades, and thus in theory anyone may enter at 1 kyu and work his way up to be British Champion.)

The rules remain basically unchanged from this year, although certain ambiguous points have been clarified, and small details changed. A copy is available, on request, from the secretary.

BOB HITCHENS - A SHORT PROFILE OF THE B.G.A'S NEW PRESIDENT  
by Toby Manning

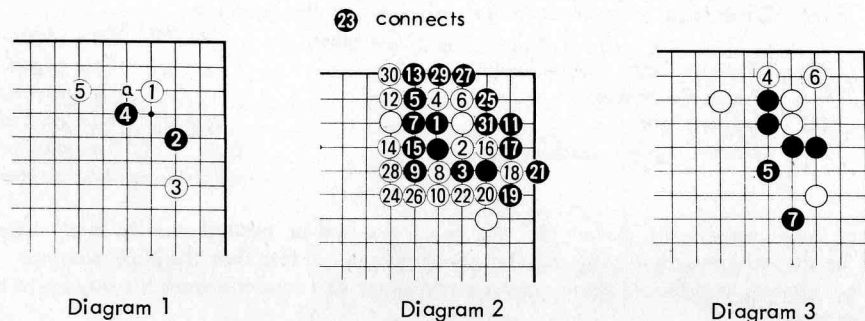
Married, with one son, Bob has been playing Go for some sixteen years, for the last five of which he has been shodan. He has a wealth of experience, having seen the B.G.A. grow from some £20 and a list of players to its current size. He has been treasurer of the B.G.A. since 1964, which was an important year for Bob, for he led the British team to the Second International Tournament, which was held in Tokyo.

It was also in 1964 that he took over as treasurer to the London Go Club and remained so until the club was disbanded in 1975 with the opening of the London Go Centre. In 1966 he organised the European Go Congress in Eltham, Kent, the first to be held in this country.

He was in fact well qualified to look after financial affairs, for he works as a systems manager with National Westminster Bank. However, he hopes for a relatively quiet spell at work, so that he can concentrate on the Presidential job.

He is currently particularly interested in the problems of improving communication within the Association and a co-ordinated campaign to promote Go in schools. Both subjects present great difficulties and Bob would welcome helpful suggestions on these or any other Go topics.

In this issue we consider a classical hamete (trap) that arises from a variation of the one-point low pincer joseki (Diagram 1). Black 4 is one of several possibilities here, but White 5 is normally played at 'a'. This move is a trap. As can be seen in Diagram 2, Black pushes at 1 and answers the hane of 4 by blocking at 7; this is just what White hoped for. He quickly cuts at 8, and the sequence up to 31 (or something very similar to it) is almost inevitable. In particular, the tesuji at 18 should be remembered, as this gains a move compared with the commonplace play directly at 20. The overall result is that Black gets an 18 point corner, but White's wall is far, far, superior, and he has sente!



This was held during the 1976 British Go Congress, at Imperial College, London, on Sunday, April 11th.

The overshadowing feature of the A.G.M. was the resignation of Francis Roads as President. After presentation of the Officers' Reports, the new President, Bob Hitchens, previously B.G.A. treasurer, took the chair. (Note: the Financial Report of the B.G.A. was published in the last Journal.)

Derek Hunter remained as Secretary, and Alison Cross was elected, unopposed, as Treasurer. However, the election of ordinary committee members was not so simple; with 9 nominations for 5 places. A ballot was held, resulting in Paul Prescott, Brian Castledine, Jim Bates, and John Allen being elected, but there was a tie for the fifth place between John Pusey and John Fairbairn. With no guidance from the constitution, a re-vote took place between the two, resulting in a victory for John Fairbairn. The remaining unsuccessful candidates were Milan Barst, Mark Hall, and Matthew Macfadyen.

A constitutional amendment, proposed by the retiring B.G.A. Committee, that the Committee should have the power to determine B.G.A. subscription rates was discussed at length. The eventual vote on the motion was 34 in favour and 17 against, with 6 abstentions. The Constitution requires a two-thirds majority, therefore the new President had to immediately rule on a difficult situation. While his decision to have a re-vote was questioned by some members, the voting (30 for, 20 against) was demonstrably not a two-thirds majority, and the proposal was rejected.

Where then did Black go wrong? Perhaps best is to avoid the long sequence altogether, and play as in e.g. Diagram 3. Other similar avoidance lines are possible, but give similar results. The temptation to cut White 1 and 5 of Diagram 1 must be avoided.

The meeting then approved the subscription rates for 1977 as:-

- 45p for club members undergoing full-time education
- 75p for club members
- £1.50 for unattached members
- £2.50 for overseas members;

an increase of 25% from 1976.

Under "Any Other Business" the matter of future British Congresses was raised. It was felt that the 3-day congress had not been a success, for a number of reasons, and the meeting overwhelmingly recommended a 2-day, 6-round congress for the future.

The last item of the A.G.M. was a proposal, received with acclamation from the floor, that Francis Roads be invited to the position of Vice-President of the B.G.A.

A FAMILY HOLIDAY FOR GO PLAYERS? by Francis Roads

Parents of young families are naturally reluctant to take time away from them to attend the longer lasting congresses. So would there be any support for an organised family holiday for Go players?

What I have in mind is to get together all interested players and jointly book a week's holiday at a mutually acceptable time and place. The time would of necessity be during school holidays, and the place would be a family resort, probably at the seaside, but of course Go players without families would be welcome as well.

Tournaments and instruction would be organised fairly informally, taking place mainly in evenings and on wet days. Of course, any interested youngsters would be given every encouragement.

I estimate that it only needs about half-a-dozen families to make such a venture a success. However, they would need to be folk willing definitely to commit a week of their holiday well in advance (around December/January for the following summer). People withdrawing at a stage when it would be too late to find replacements could wreck the venture.

Please write to me at 61 Malmesbury Road, London, E18 2NL, if you are interested, giving your views on dates, location, type of accommodation, etc. It hardly needs adding that players of any strength or none would be welcome.

7TH WESSEX GO TOURNAMENT

This tournament, organised by the Bristol Go Club, is to take place once again at the Town Hall, Marlborough, on Sunday, 24th October, 1976, starting at 10.00 a.m.

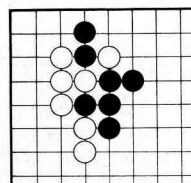
Entry forms and details of Tournament fees can be obtained from:  
Toby Manning, 8 Blenheim Road, Redland, Bristol BS6 7JW.



"Avoid the plank squeeze"

It is important when you are caught in a squeeze sequence to defend in such a way that your opponent's shape on the outside is left with as many defects as possible.

Consider this situation:





White 68 Worthless

Black 71, White 72 Should both be at 73

Black 77 - Terrible. Not only has Black's attack failed, but 83 White 80 leaves the possibility of Diagram 3, in which Black 4 is necessary to prevent White from living in the corner.

White 88 Far too small. The big yose are at 'e', 99 and 133. Black should have played at 'f' to protect against Diagram 3.

Both sides played rather inaccurate yose but Black took a majority of the large points (133, for instance, is worth 12 points if the sente yose at 147 and 149 are included). It is an interesting exercise to stop at, say, Black 115 and try to find the best sequence, and what result it produces.

### TAKEMIYA'S EIGHT RULES OF HANDICAP GO

1. Don't be afraid of White and don't let him confuse you.
2. Don't follow White around the board.
3. Never have more than one weak group.
4. Remember to orientate your stones towards the centre.
5. Don't go trying to capture everything in sight.
6. Never be afraid of ko.
7. Strive to make good shape.
8. Play where you want to play.

### MORE ODD NOTES ON GO-CANNIBALISM IN CHINA by John Fairbairn

It is really rather illogical to talk of capturing dead pieces as we do, especially when those pieces are stones anyway, but the Chinese do not have this problem. They 'eat' their dead pieces. This brings back memories of early days in Go when we used mint imperials or Smarties and the days when ko fights were fattening. (I didn't know they invented Smarties in China.)

### I ONLY ASKED FOR CUFFLINKS by John Pindar

In response to my advertisement for copper cufflinks in last December's Journal, I received a reply from Germany on a special "Go postcard" which included the following problem:

"White to play with what result?"

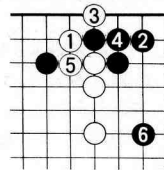
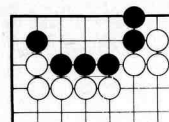


Diagram 2

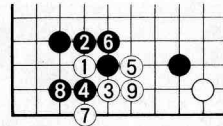


Diagram 3

### MANNEN KO, AND ITS EFFECT ON A GAME by D.Mitchell

The position in Diagram 1 shows a typical mannen ko; the position is normally found in the corner, but can also be formed on the side. What normally happens is that at the end of the game, after all of the other points have been filled, White takes the black stone by playing at c, and then connects. But if white has been inattentive during the game, black can play at a or b and start a ko. White takes the stone at c and black has to find the first ko threat. But what size must it be in order for him to make a profit? Well if instead of playing at a black simply connects, the position is seki, and no points for either player. If now black has played a, white wins the ko he gets 10 points. So if black is to make a profit he must make a ko threat greater than 10 points. If white tries to fight the ko, his ko threats must be of a greater value, because his whole group is at stake.

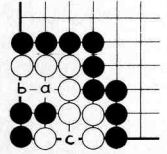
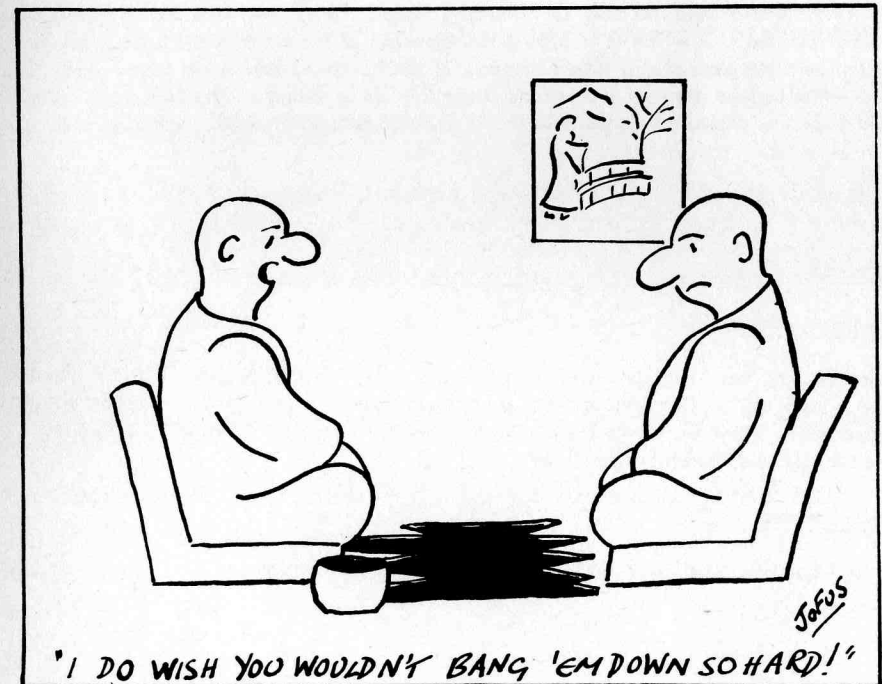


Diagram 1

This means that white must eliminate all ko threats of 11 or more points before the end of the game so that black cannot gain anything from the ko.

In summary, mannen ko is normally seki, but in this case, white must be careful not to leave any ko threats on the board of 11 or more points to avoid a loss. This means going around and filling in territory instead of taking one or two points towards the close of the game, which could mean the difference between winning and losing.



John Pindar

The Honinbo League has ended with a three way tie between Sakata, 9 Dan, Kato, 8 Dan, and Takemiya, 7 Dan, each of whom had a 6 wins and 1 loss record. Sakata lost to Takemiya, Kato lost to Sakata, and Takemiya lost to Kato in the league, so there is no way of predicting who will go ahead to challenge Ishida Honinbo for the title.

The Chinese-Japanese Friendship Match was played in Japan in April and May. The Chinese team consisted of 8 players, who played 56 games, winning 27, losing 24, and with 5 jigos. The sensation of the visit was the record of the all-China champion, Nie Wei-Ping, whom the Japanese called Jo Eihei, who is 23 years old. He played 9 games and won 7 of them. He won against Fujishawa Shuko, Tengen, Marakami Bunzo, amateur champion, Kada Katsuji, 9 Dan, Segawa Yoshio, 8 Dan, Iwata Tatsuaki, 9 Dan, Ishida Yoshio, Honinbo, and against Takagi Shyoichi, 7 Dan, in a demonstration game at the Nihon Kiin. He lost to Hashimoto Shoji, 9 Dan, in Osaka and to Ohira Shuzo, 9 Dan, in a special invitation game for the Kido magazine.

#### IWAMOTO'S VISIT July 27th - August 21st

Kaoru Iwamoto, 9 Dan, is paying yet another welcome visit to Britain. His declared intention is to come and assist the London Go Centre. While here his schedule includes giving individual teaching games on Tuesday, Thursday and Sunday afternoons; he is providing the commentary for the Go Centre's Saturday Afternoon Professional Games; he is the guest of honour at a special London Go Centre/Penguin Books 'Open Day at the Go Centre' for beginners and the press on Saturday, August 14th. Iwamoto is also making two trips out of London. The first is to attend the Opening of the European Go Congress in Cambridge and the second will take him north of the border to Edinburgh from August 10th to the 13th, making him the first professional ever to visit Scotland. The Edinburgh Club has planned a special meeting to greet him and is inviting players from all over Scotland.

#### STOP PRESS

##### Challenger's League

This tournament, held over two weekends in early July, resulted in Paul Prescott winning through with 5 wins out of 7 to gain the privilege of challenging Jon Diamond for the British Championship. Tony Goddard, Stuart Dowsey and Matthew McFadyen, all with 4 wins, were second, third, and fourth, respectively.

##### Southern League

Division 1 has been won, as expected, by the London Go Centre.

Huddersfield are Northern Go Champions for 1976. Congratulations! It is hoped to arrange a challenge match between Huddersfield and the winners of the Southern League Division 2 in the near future. Although it is too early to say for definite, there should be enough new entries for the League next season to allow it to be split into Northern and Midlands Divisions, which will cut the amount of travelling considerably.

#### FINAL LEAGUE TABLE

	P	W	D	L	For	Against	Points
Huddersfield	7	5	2	0	20.5	7.5	12
N. Cheshire	7	3	4	0	19	9	10
Manchester	7	3	3	1	16.5	11.5	9
S. Cheshire	7	2	4	1	16	12	8
Sheffield	7	3	2	2	14	14	8
Birmingham	7	1	2	4	10	18	3
Bolton	7	1	2	4	10	18	3
Leicester	7	0	1	6	6	22	1

#### TWO GO BOOKS FROM PENGUIN

Thursday, July 29th, is the publication date for two Go books from Penguin. The first is a Penguin edition of Iwamoto's "Go for Beginners" and the other is Kawabata's fictional-documentary "Master of Go". The latter has been thoroughly revised by Stuart Dowsey to eliminate the glaring errors of the earlier editions and contains twelve brand new diagrams.

#### SECOND NORTHERN GO CONGRESS

11th and 12th September, 1976, at Didsbury College of Further Education, Wilmslow Road, Manchester 20.

Entry forms obtainable from:- Mr.J.Pindar, 40 Welbeck Road, Bolton BL1 5LE.



## CLUB NEWS

### BOLTON

Although there was only a moderate entry of sixteen for the Bolton Spring Handicap, an enjoyable day was had by all. David Jones (11 kyu) and Chris Kirkham (16 kyu), both from Manchester Go Club, won all their games. One interesting spin-off is the possible emergence of a Leeds City Go Club, formed by a couple of unattached players from the Leeds area who met for the first time at the Handicap.

County Grammar School 6 - Thornleigh College 0

Is this the first inter-school Go match in Britain? (Thornleigh assure me that it won't be the last!)

### MANCHESTER

Manchester strayed from the straight and narrow recently when they held a "Silly Go Evening". Variations included "Hunt the King", Chopstick Go, and Hexagonal Go, as well as the more familiar Kreigspiel. More variations welcome, please.

### READING

The following news items were taken from the latest Reading Go Club Newsletters, which continue to flourish under the editorship of David Sutton.

The results of the first National Lightning Tournament, organised by Reading Go Club, were as follows:

#### PRIZE WINNERS

Division 1	T.M.Hall	(Bristol)
Division 2	D.Phillips	(Oxford)
Division 3	K.Cliffe	(Harwell)
Division 4	R.Hellyer	(B.T.R.)

Reading also played a 'friendly' against Oxford recently at Wadham College, with Reading beating their hosts 5 - 3.

### SOUTH COTSWOLD

The club now seems well established and locals to the Buthay Inn, Wickwar, on Monday evenings seem to have accepted the Go playing element.

The club has taken up an offer by the Bristol Go Club to join their R.A.F.A. Tournament and after a bitterly fought Swiss competition, John Oatley and Roger Hays go forward to play two winners from Bristol to decide the overall winner of the Tournament.

### DOWNS SCHOOL

The School club which meets Wednesday afternoons reports that it has now grown to 50 pupils and two members of staff.

A recent visit by John Crowe from Faversham to teach some of the fundamentals of opening strategy proved a great success and the club is appealing for anyone in the B.G.A. willing to give some time for instruction to please contact Andy Laughton, 75 High Street, Swanley, Kent.